

Arseny Matveev

647-877-7478 | amatveev@uoguelph.ca | [Portfolio](#) | [Github](#) [Linkedin](#) |

EDUCATION

University of Guelph

Bachelor of Computing Honours in Software Engineering

Guelph, ON

Sep. 2022 – May 2026

EXPERIENCE

Front-End Developer (Co-op)

Sun Life Financial

May 2024 – Aug. 2025

Toronto, ON

Term 1

Sep. 2024 – Dec. 2024

- Engineered reusable UI components with Stencil.js, reducing code duplication by 50% and accelerating feature rollout across teams.
- Enabled cross-platform functionality (web, iOS, Android) using Ionic/Capacitor as part of a company-wide code unification effort.
- Built an accessibility monitoring app in React; wrote unit tests with 90% coverage, ensuring ongoing WCAG compliance.

Term 2

May 2025 – Aug. 2025

- Authored a 10-page Module Federation 2.0 report and tested 10+ features
- Built a proof-of-concept integrating Micro Front-Ends with SSR + SPA navigation; reduced average page latency by 32% compared to legacy setup.
- Developed a Lighthouse automation system (Node/Express + React) to run recurring audits and visualize results, saving 20 developer hours per sprint.
- Participated in an internal API development gig, experimenting with Spring Boot APIs and agile workflows; capped project with a presentation on AI-driven API practices

PROJECTS

Full-Stack Web Music Player | *Typescript, React, Express, Mongo*

Sep. 2024 – Oct. 2024

- Developed a full-stack web music player with a user interface that lets you upload and play music.
- Built a scalable, RESTful API to manage music data, ensuring smooth interaction between frontend and backend.
- Implemented Discord OAuth for user authentication and role-based access, allowing admins to upload music.
- Created admin-specific features with form validation for secure and efficient music uploads.

Full-Stack Billiards Simulator | *Python, Javascript, C, SQL*

Sep. 2023 – Nov. 2023

- Developed a billiards simulator from scratch with back-end physics using C .
- Implemented database using SQL to store game data.
- Deployed on a server through a REST API using Python.
- Implemented a front-end using Javascript and jQuery.

TECHNICAL SKILLS

Languages: JavaScript, Java, Python, C/C++

Frameworks: React, Node, Express, Mongo, Spring, REST

Misc. Tools: Git, Docker, Postman, Figma

EXTRA-CURRICULAR EXPERIENCES

Computer Science Club Director

UMCA Richtree Academy

Sep. 2021 – June 2022

Vaughan, ON

- Leveraged communication skills to effectively teach members the Python language and host discussions about programming and CS related topics.
- Mentored members in developing a habit tracker program using Python, providing guidance on project structure, best coding practices, and functionality implementation.
- Guided members in setting up and utilizing Git for version control, while actively reviewing their work through Git repositories.